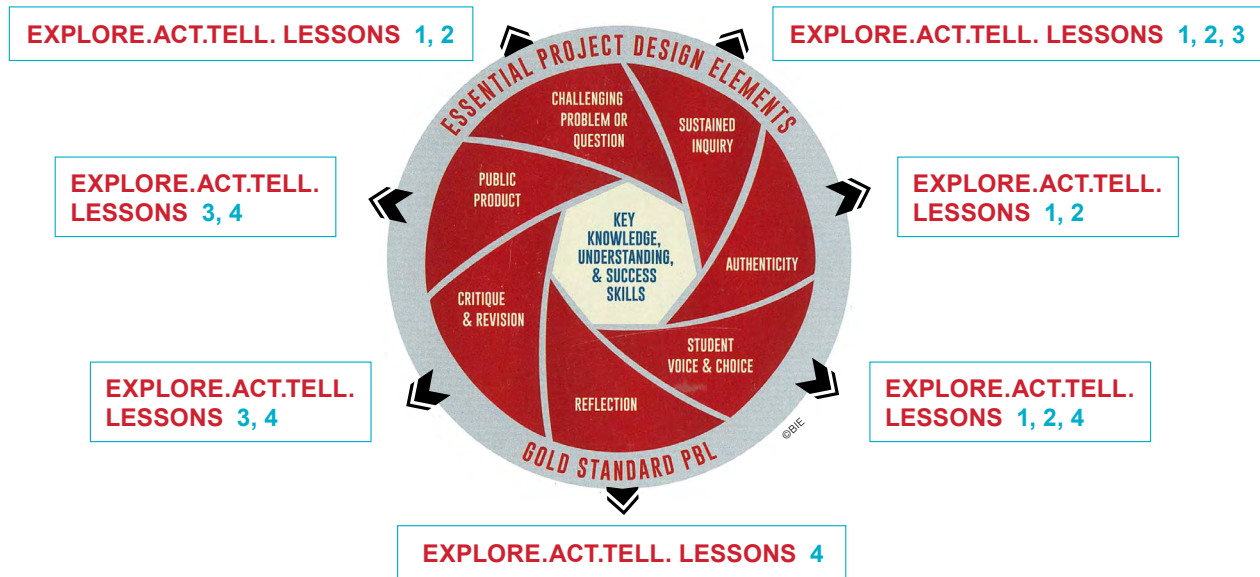


The Explore. Act. Tell. program is an innovative program that educates students about hunger issues in their community. Students design and implement a project to address a hunger need in their own community. The lessons follow the seven essential project design elements as defined by PBL Works.

Refer to this chart to determine the essential project design elements addressed within the Explore. Act. Tell. Lessons; descriptions listed below.



THE EXPLORE.ACT.TELL. LESSONS CORRESPOND WITH KEY KNOWLEDGE, UNDERSTANDING, AND SUCCESS SKILLS

CHALLENGING PROBLEM OR QUESTION The Explore. Act. Tell. lessons are designed to make learning more meaningful for students as they identify a hunger-related need in their community and develop a plan to address that need. Students are not just gaining knowledge to remember it; they are learning because that knowledge allows them to meet the needs of their own neighbors and community. Students actively become part of the solution to community needs through service.

SUSTAINED INQUIRY Over the course of the Explore. Act. Tell. program, students work independently, and with a support team, to discover a hunger-related community need. Through research, meetings with experts, and ongoing questioning, students learn to mix the traditional idea of “research” with a variety of other inquiry methods.

AUTHENTICITY Students choose and develop a way to address a hunger-related need which speaks directly to the needs of their immediate community, sometimes their own neighbors. Carrying out an action plan helps develop the framework and system for success.

STUDENT VOICE AND CHOICE Students select a topic, set a goal, create a plan and complete a project based on their own understanding of the hunger needs in their community. The project ownership motivates students to accomplish the goal, every step of the way, from start to finish. Ultimately, students tell the story of their project experience with a Story Video and Presentation to inspire others through their work.

REFLECTION Students reflect upon their learnings, observations, and products throughout the Explore. Act. Tell. lessons to determine the success of their project and how their work has had an impact in the community and influenced them as individuals.

CRITIQUE AND REVISION Students measure success through critique and revision as they implement their projects. Given opportunities to review goals, track and measure progress, students also develop effective self-evaluation skills.

PUBLIC PRODUCT Students create a Story Video and Presentation to share the story of their project experience and inspire others to join their efforts to end hunger in the community. This activity allows students to make their work public and share their message widely. Presenting to an audience beyond the classroom brings an added social dimension of learning.

Reference: ©2022 The Foundation for Impact on Literacy and Learning, Inc. Credit: Essential Project Design Elements Gold Standard PBL- BIE.org www.pblworks.org/what-is-pbl/gold-standard-project-design